

The social psychology of cybersecurity

John McAlaney, Helen Thackray and Jacqui Taylor consider motivations for hacking, and how the problem is best addressed

As with many offline relationships, online interactions are often based on trust, the sharing of information and a degree of interdependence. High profile cybersecurity incidents, such as the Ashley Madison website hacking, demonstrate what happens when this trust relationship is breached.

Yet despite the common media depiction, such incidents may not be the result of the archetypal hacker using technological means to get into a system. Instead, cybersecurity attacks are increasingly based primarily on social engineering techniques – the use of psychological manipulation to trick people into disclosing sensitive information or inappropriately granting access to a secure system (Tetri & Vuorinen, 2013).

One example of social engineering that many of us will have encountered would be phishing e-mails, which attempt to fool the recipient into opening a link or attachment that will install malicious software onto their computer. These phishing e-mails draw upon many of principles of social psychology, consumer psychology and behaviour change. They may, for example, use a fear appeal or invoke a sense of scarcity or urgency if the recipient does not act quickly. These scams may only be successful a fraction of the time, but with the ability to send out tens of thousands of e-mails at once, at no or zero cost to the sender, this can still be a productive means of gaining access to individuals' computers.

Despite the intrinsically psychological

nature of many cybersecurity attacks, research into the role of psychology in cybersecurity is still limited. Indeed, even research into social engineering is often conducted from the discipline of computing rather than social psychology.

The need for a social psychological approach is also suggested by the fact that large-scale cybersecurity incidents – stemming from motivations as varied as financial gain and political/ideological protest – are often instigated by groups, as opposed to individuals acting alone. As such, these incidents can be regarded as the result of group actions and group processes, although applying traditional concepts of group structures to the online world is problematic. For example, Anonymous, one of the more well-known hacktivist groups, is not a cohesive group that works in cooperation, but an umbrella term for those who identify with the aims of a section. Both Lulzsec and Lizard Squad were distinct groups that evolved from the loose collective of Anonymous, each with their own profile and characteristics.

Such groups are breaking down barriers to participation in cybercrime and hacktivism. In some instances, individuals appear to have been coerced or manipulated into participating in online activities by members of these groups, without an accurate understanding of the consequence of their actions or the risk of criminalisation

(Olson, 2012). Tools and software that can be used to aid an individual with limited technological knowledge to hack into systems are increasingly available on the internet; such individuals may be referred to as 'script kiddies'. An example of this would be the LOIC software shared amongst users of the internet image board website 4chan. This open source software can be used to participate in a distributed denial of service (DDoS) attack, which overloads a website and takes it offline. It has been used in a number of group hacktivism campaigns, including one known as Project Chanology, carried out by Anonymous, in which the Church of Scientology was targeted. Instructions on how to download and use the software were disseminated to individuals who wished to participate in the campaign, not all of whom had a good understanding of the software or the possible risks use of it entailed. Little wonder, then, that the National Crime Agency has provided advice on how to stop young people



Anonymous targeted the Church of Scientology

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from becoming involved in cybercrime (tinyurl.com/jqrajq6).

So there is a growing need to prevent and mitigate the impact of cybersecurity incidents, and this has been the focus of the majority of psychological research to date. But we also need understanding of what motivates people to engage in cyber crime (particularly in cases of hacktivism and online protest, where adversaries place themselves at risk of prosecution for no obvious financial gain). Other areas of psychology and behaviour change take this double-barrelled approach: for example, research and support services have been developed to help those affected by heavy drinking, but efforts are also made to understand why people drink heavily and to educate them on the possible consequences of doing so. There is the potential for similar approaches to be used in relation to participation in cybersecurity incidents.

In this article we discuss the contributions that social psychological research and theory can make to

cybersecurity, and how individuals may be empowered to make informed decisions about their participation in cybersecurity incidents.

For the lulz

One motivation that is evident in a number of cybersecurity incidents, particularly those targeted at individuals, is personal enjoyment – ‘for the lulz’, to use the language of some online groups (Coleman, 2014). This type of cybersecurity incident is underresearched, but could perhaps be informed by some of the studies that have been conducted on cyberbullying and trolling, which refer to intentional, aggressive acts carried out repeatedly over time using electronic communication (Slonje & Smith, 2008).

In many cases it may be difficult to differentiate a cyberbullying incident from a cybersecurity incident. As would appear to be the case with a number of cybersecurity incidents, some cyberbullies identify their primary motivation to be simply that they find it funny (Slonje & Smith, 2008). The influence of anonymity, disinhibition and deindividuation may be of particular importance in such incidents. The perception of anonymity afforded by online communications allows individuals to take actions that would otherwise result in legal or social sanctions, although as noted earlier there may of course be a gap between an individual's understanding of how likely they are to be identified and the actual reality of this. Disinhibition, on the other hand, refers to the sense that actions conducted online do not feel as real as those conducted offline. It has been argued that this can lead individuals to lose self-control (Mason, 2008). Finally, deindividuation may occur, in which individual lose their sense of self-awareness when within a group (Reicher et al., 1995; Taylor & MacDonald, 2002). Again this is an underresearched area, but it would seem that some individuals become engaged with online groups to an

extent that would seem to be particularly intense.

Hacktivism

The motivation behind a cyberattack may also relate to political and ideological motivations, which in some ways could be considered to be the antithesis of cyberattacks committed ‘for the lulz’. Yet there is not necessarily a clear distinction between the different motivations that may drive an individual or group to participate in cyber adversarial acts. Whilst Anonymous have been implicated in cyberattacks against apparently random targets, they have also taken part in actions such as providing internet access to protestors in Tunisia during the 2011 uprising, after the government attempted to block all internet traffic within the country. Cybercrime, cyberterrorism and hacktivism may share many of the same outcomes, and groups may actively choose to present themselves as hacktivists rather than cybercriminals or cyberterrorists due to the greater social acceptance this will give them (Rogers, 2010).

Nevertheless, there would appear to be cyberattacks that have a wider political goal, particularly those attacks instigated by groups. Alberici et al (2012) argue that the motivations that drive people to collective action include identification with a group involved in a conflict; a feeling that the situation of one's own group is unfair; and a shared belief that the group can bring about change. Underpinning this there is also often a sense that core moral principles have been violated and must be defended and reinstated. These motivations would seem to fit with the tendency of hacktivism campaigns to be directed at organisations that are perceived to be suppressing the freedom of information.

This conflict between politically motivated social justice campaigns and committing cybersecurity attacks ‘for the lulz’ may undermine some groups. In the case of Anonymous, it has been suggested that some of the splintering and in-



VINCENT DAMANTE

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fighting within the collective arose with from some members feeling that ideologically driven campaigns were not consistent with the type of anarchy and random actions by which the group had previously defined itself (Olson, 2012).

Impression management and social identity

A characteristic of hacktivist groups and cyberattackers is the mystery around the identity of their members and the actual reach or capabilities of the group. This is of course necessary in some cases so that individuals can avoid being identified by law enforcement agencies, but many of these groups have become adept at brand management for the promotion of themselves and their cause. Anonymous have become particularly known for the Guy Fawkes mask, taken from a graphic novel on which the film *V for Vendetta* was based. This symbol has become coopted and replicated across many groups and used as a way of expressing discontent with the establishment.

This type of sophisticated marketing and self-promotion is at odds with what could be considered the stereotype of a computer hacker. Some argue that such stereotypes of hackers as young, socially awkward males have become a substitute for actual research (Rogers, 2010). Individuals may be skilled socially when taking part in online communications, even if they are less so in offline situations, and these skills are valued within the groups. Online communication does allow for a far greater degree of impression management than is the case offline, and it is easy to see why individuals who are less socially skilled offline may be drawn towards interacting with others online (Fullwood, 2015).

Groups can also engage in forms of collective impression management. It has been claimed, for example, that Anonymous engaged in impression management by overstating their capabilities to journalists who investigated some of the early cybersecurity incidents instigated by the group. This impression management may be a factor in drawing people towards them. The annual DEF CON hacking convention, held every year in Las Vegas, is attended not only by those who engage in hacking, but also by those who identify with the excitement and glamour that they perceive hacking to have, despite having little or no personal involvement in actual hacking activities. Their association with groups and individuals who do engage in hacktivism and cybercrime may be an example of



what Robert Cialdini and colleagues (1976) refer to as basking in reflected glory. In order to help prevent future cybersecurity incidents, the media could take a more responsible approach to the reporting of cybercriminals, to avoid glamourising individuals and setting them up as role models (Rogers, 2010).

There are also claims via social media accounts such as Twitter that the hype surrounding multiple 'ops' (otherwise known as operations, in which some form of campaign is conducted) is a deliberate attempt to undermine the achievements and popularity of the hacktivist groups. It has been suggested that by creating many ops on social media, detractors of hacktivist groups dilute the power of numbers (which is a large part of the success of Anonymous) and then use the 'failed ops' as examples of how the hacktivist groups are declining and far less influential than they once were.

Group processes

As we have discussed, many cybersecurity incidents would appear to be orchestrated

by groups. It is established in social psychology that being a member of a group can alter individual behaviour and thought processes in a number of fundamental ways. For example, cognitive processes such as decision making, planning, judging and problem solving may be undertaken at a group level rather than an individual level (Hinsz et al., 1997). Similarly, emotions can spread throughout groups, even to members who were not involved in the original event that prompted the emotion (E.R. Smith et al., 2007). This may be particularly relevant to cybersecurity incidents that are linked to online social protest and hacktivism, where there is a sense of anger at a perceived injustice or suppression of freedom. It has also been found that individuals will make riskier decisions when in groups than when alone, even if the decision is made privately after the group discussion has taken place (Wallach et al., 1962). However, individuals are often unaware of the influence that the group is having on their behaviour (Darley, 1992).

As predicted by intergroup attribution

research (Hewstone & Jaspars, 1982) the success of group actions by hacktivism groups, such as Anonymous and other cyber adversarial groups, could be expected to strengthen individual members' beliefs that they are highly skilled, and that any successes of opposing groups, such as law enforcement, are more attributable to external circumstances and luck. This may embolden the group to take further actions against other organisations, particularly if that group identity is reinforced by media reporting. It has been commented that early news reports about Anonymous generally overstated both the level of cohesiveness between group members and organisational structure of the group, an observation that may have been a factor in the group becoming more cohesive and organised (Olson, 2012).

The cohesiveness of groups can also be affected by other incidents: for example, there was shock when a high-ranking member of Lulzsec was revealed to have been an informant for the FBI, leading to the arrests of other prominent group members. There have been notable changes to the group's behaviours since, with increased dislike of what is termed within the group as 'leader-fags', suspicion of new or unknown members, and those who are perceived to be looking for attention.

Empowering informed decision making

Hacktivism and cybercrime have the potential to create ethical conflicts for psychologists and other behaviour change experts. Hacktivism campaigns vary in how much impact they have, but often include at least some degree of illegality. What is seen as a form of social protest through hacktivism in one country may be viewed as a clear case of cybercrime in another (R.G. Smith et al., 2015). As social engineering-based attacks become more common and hacktivism groups make greater use of social media, it is inevitable that psychologists will be increasingly drawn into the sphere of cybersecurity. Conflicts will arise between the need to help individuals and organisations protect themselves, and the rights of a population to protest against their governments.

Attempts to dissuade people (especially young adults) from becoming involved in hacktivism and cybercrime by instructing them they should not do so, seem destined to fail. As experienced across a range of health and social behaviours, such direct and blatant attempts to change behaviour can easily

result in a reactance response, in which an individual or group resent the perception that their choices are being removed from them. In some cases the individual may adopt an attitude directly contrary to that which they feel is being pushed upon them, in a process known as negative attitude change (Fuegen & Brehm, 2004). Given that many hacktivism groups define themselves on the basis of being anarchistic it would seem especially likely that attempts to bring about behaviour change in these groups would result in this type of negative response. It is important to also understand the role that being part of these groups has for individuals. If we discourage them from interacting with groups associated with hacktivism and cybercrime, then we may also be asking them to abandon something that is an important basis of their social identity and self-esteem.

An alternative approach is to aim to empower young people to make more informed decisions about their participation in hacktivism and other online activities. By doing this no comment is being made to the young people about what they should be doing; instead they are just prompted to consider the factors that may be influencing their behaviour, and what the consequences of participation may be. This does of course have parallels with other areas of behaviour change, where there is a move away from using scare tactics and 'health terrorism'.

Educating young people about a number of group processes and biases could help them develop resilience against being misled into participating in actions that could result in their criminalisation. Making them aware that they may be misled could trigger a reactance response, which could be a protective factor by making them be more critical and sceptical of people they encounter online.

As the internet and digital technologies become increasingly pervasive in our lives, it is important that psychologists gain a better understanding of hacktivism and cybercrime through engagement with people involved in such

Meet the authors

'As if often the case with the most interesting pieces of research, our involvement in this area came about more through impromptu chats in the corridors of our institution than any formal planning. After talking with colleagues who are involved in cybersecurity we came to realise that there was a substantial amount of overlap between the cybersecurity challenges facing society

and expertise we hold within psychology to understand people and bring about change. Cybersecurity incidents may seem very technological in nature, but ultimately the hackers and the organisations they target are people, with their own goals, influences and beliefs. There is

a danger of relying on lazy stereotypes of those involved in cybersecurity, or taking the Hollywood portrayals of hackers and cybersecurity experts as fact. Our research aims to explore the social psychological factors of this increasingly important societal issue, as well as inputting into the discussion about where psychologists should place themselves in what can be a controversial and morally complex topic.'



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groups; and take caution in accepting the negative stereotypes as fact. Whilst there will always be trolls and those who are only in it for the lulz, their motivations may not be as straightforward as first thought. There also appears to be a number of young people involved in hacktivism groups who are intelligent, skilled and passionate about social justice. It is better to work with such individuals to explore ways of bringing about positive change than to leave them to become criminalised.